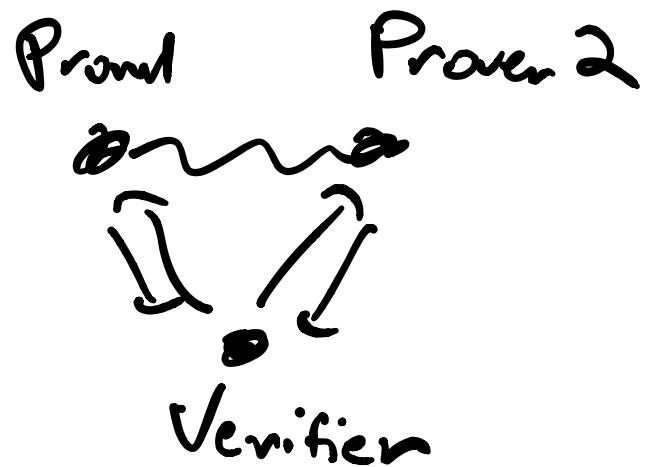


6.S979 Lecture 14

Pset 2 out 11/6

Last time:

MIP [C_{\leq}]



$$\text{MIP}[C_{\text{classical}}] = \text{MIP}$$

$$\text{MIP}[C_{g_q}] = \text{MIP}^*$$

$$\text{MIP}[C_{g_c}] = \text{MIP}^{co}$$

Obs 1:

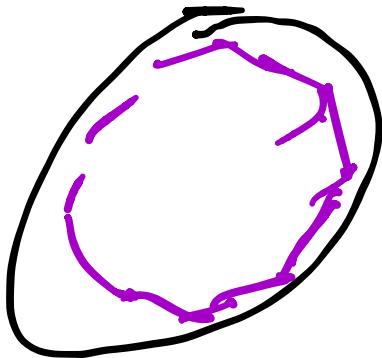
$$C_{\text{classical}}^{\oplus} \not\subseteq C_g^{\oplus}$$

$$\text{MIP}^{\oplus} = \text{NEXP}$$

$$\text{MIP}^{\oplus*} \subseteq \text{EXP}$$

$P \neq NP$ $EXP \neq NEXP$

$$\Downarrow$$
$$MIP^{\oplus} * \not\subseteq MIP^{\oplus}$$



Obs 2: Alg. for approximating

$$(*) \max_{P \in C} \langle P, \vec{v} \rangle \leftarrow$$

\Rightarrow upper bound on $MIP[C]$

lower bounds on $MIP[C]$

\Rightarrow hardness for approx.

(*)

If $C_{ga} = C_{gc}$

\Rightarrow approx. (ϵ) over C_{ga} is computable

\Rightarrow MIP* only contains ~~dec.~~ computable languages

Def: The problem of approximating (ϵ) is given \tilde{v} , decide whether

- YES: $\max_{p \in C} \langle p, \tilde{v} \rangle \geq 2/3$

- NO: $\max_{p \in C} \langle p, \tilde{v} \rangle \leq 1/3$

- promised that one of two holds

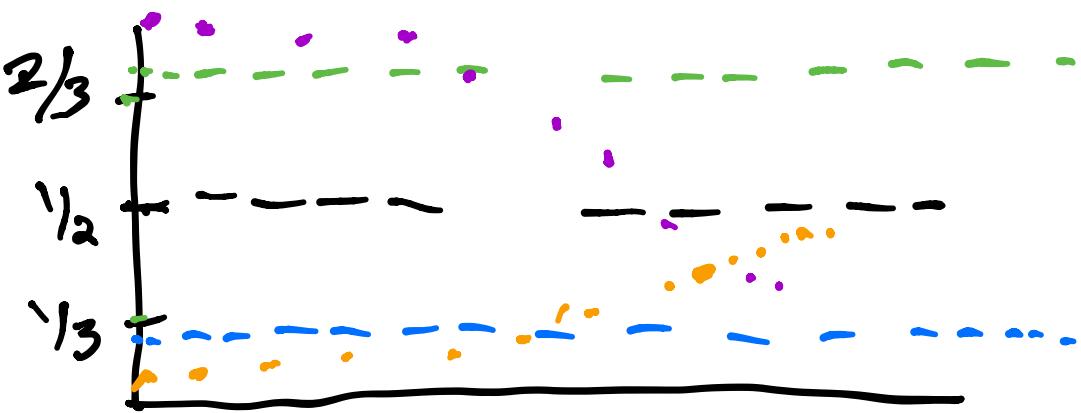
Recall

NPA hierarchy $\rightarrow C_{gc}$

fixed dimension $\rightarrow C_{ga}^{\parallel}$

Alg: interleave computing max over NPAs, inner approx.

...
true max



- $> y_3 \Rightarrow \text{YES}$

- $< 2/3 \Rightarrow \text{NO}$

this algorithm always terminates
if promise holds

Consequence:

If MIP^{*} contains an uncomputable language, then $C_{g_a} \neq C_{g_c}$
(non constructive)

$$\underline{\text{MIP}}^* = \text{RE}$$

"recursively enumerable"

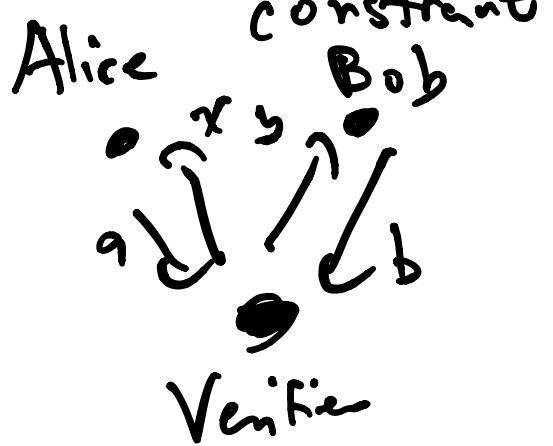
the halting problem

[Ji N Vidick Wright Yuen '20]

Plan:

- First explain $MIP \subseteq NEXP$
- Generalize those techniques
to MIP^*

— — — — —
MIP is closely connected to
satisfaction problems.



Roughly:

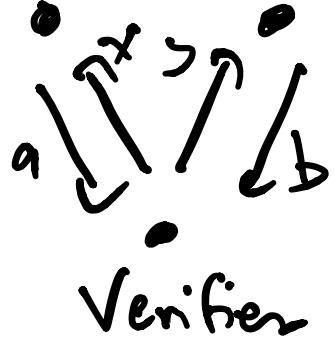
Given an MIP protocol,
computing max acceptance
prob

↓ as hard as
Given a CSP, determining
max # of constraints
that can be satisfied

Graph coloring
3SAT →

i) MIP protocol → CSP

Alice Bob



$$P(a, b | x, y)$$

wlog, Alice $\not\in$ Bob
are deterministic

Alice has an assignment

$$(a_{x_1}, a_{x_2}, \dots, a_{x_k})$$

Bob has

$$(b_{y_1}, b_{y_2}, \dots, b_{y_k})$$

$$a_{x_1}, a_{x_2}, \dots, a_{x_k}, b_{y_1}, \dots, b_{y_k}$$

$V[(a_x, b_y)]$
 $= 1$ if a_x, b_y satisfy some condition

Prob. that V accepts on this shot

(assume that ∇ samples pairs $(x, y) \in S$
uniformly)

$\Downarrow = \frac{\text{fraction of } (x, y) \in S}{\text{s.t. } (ax, by) \text{ satisfy condition}}$

this is a constraint satisfaction
prob.

$a_{x_1}, \dots, a_{x_k}, b_{y_1}, \dots, b_{y_k}$

2) CSP \rightarrow MIP

\downarrow arity
 $(m, q) \in \text{CSP}$ on alphabet Σ, n vars
clauses is defined by

$x_1, x_2, \dots, x_n \in \Sigma$

$f_i(x_{i,1}, x_{i,2}, \dots, x_{i,q}) = \text{TRUE}$

$$f_2(x_{21}, x_{22}, \dots, x_{2g}) = \text{TRUE}$$

⋮

$$f_m(x_{m1}, x_{m2}, \dots, x_{mg}) = \text{TRUE}$$

E.g. CHSH comes from a $(4,2)$ -CSF over $\Sigma = \{0,1\}$, $n=4$ vars.

$$a_0, a_1, b_0, b_1$$

$$a_0 + b_0 = 0 \pmod{2}$$

$$a_0 + b_1 = 0 \pmod{2}$$

$$a_1 + b_0 = 0 \pmod{2}$$

$$a_1 + b_1 = 1 \pmod{2}$$

Given CSF, \exists MIP protocol \hookrightarrow

s.t.

$$1) \omega(\Phi) = 1$$

$\omega(\Phi) = \max$ freq.
of satisfiable
clauses

$$\Rightarrow \omega(G) = 1 \Leftarrow$$

$$2) \omega(\Phi) \leq \frac{1}{2}$$

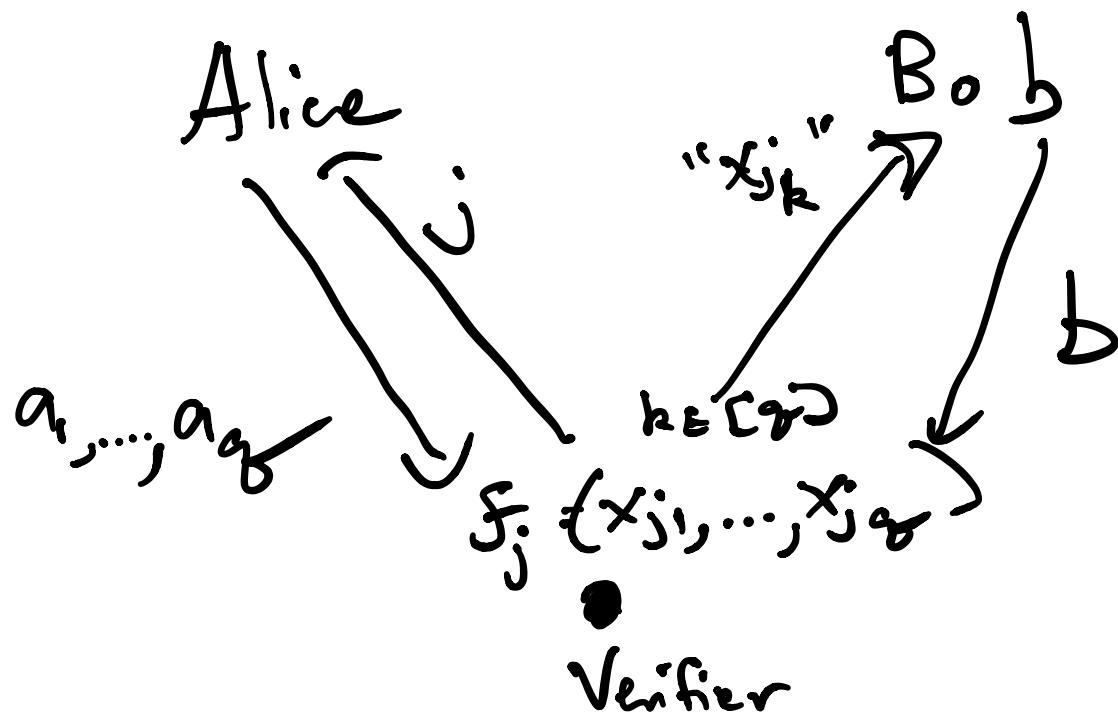
$\omega(G) = \max$ acceptance
prob.

$$\Rightarrow \omega(G) \leq 1 - \frac{1}{10g^2}$$

$$w(\Phi) \leq 1 - \varepsilon.$$

$$\Rightarrow w(G) \leq 1 - O(\varepsilon g^2)$$

"Clause-variable game"



V accepts if
 $f_j(a_1, \dots, a_g) = 1$

$$a_k = b$$

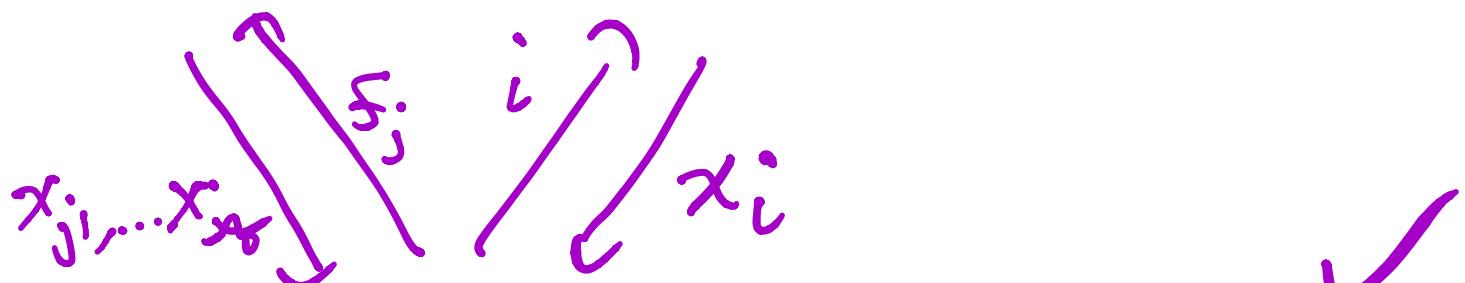
• Magic square
 • Linear system games
 ...

Pf. $\omega(\emptyset) = 1 \Rightarrow \omega(G) = 1$

$\exists x_1, \dots, x_n$

s.t. $f_1(x, \dots) = f_2(\dots) = \dots$

$= f_m(x, \dots) = \text{TRUE}$



\vee accepts if $f_j(x_{j1}, \dots, x_{js}) = \text{TRUE}$

and $x_{jb} = x_i$

2) $\omega(\emptyset) \leq \frac{1}{2} \Rightarrow \omega(G) \leq \frac{1}{\log 2}$

Alice has a strategy

$j=1 (a_{11}, a_{12}, \dots, a_{1g})$

$j=2 (a_{21}, a_{22}, \dots, a_{2g})$

\vdots

Bob has a strategy

b_1, \dots, b_n

$$w(G) > 1 - \frac{1}{\log n} \Rightarrow w(\underline{\Phi}) > \frac{1}{2}$$

Assignment to $\underline{\Phi}$ will be
Bob's strategy

$$\begin{aligned} (*) \quad & \Pr_{j \in [n]} [f_j(b_{j1}, \dots, b_{jn}) = \text{TRUE}] \\ & \geq \Pr_j [f_j(a_{j1}, \dots, a_{jn}) = \text{TRUE}] \\ & \quad \text{AND } (a_{j1} = b_{j1}) \text{ AND } \dots \text{ } (a_{jn} = b_{jn}) \\ & \geq 1 - \Pr [f_j(a_{j1}, \dots, a_{jn}) = \text{FALSE}] \stackrel{\leq \varepsilon}{\leftarrow} \\ & \quad - \Pr [a_{j1} \neq b_{j1}] - \dots - \Pr [a_{jn} \neq b_{jn}] \\ & \quad \stackrel{\leq g \cdot \varepsilon}{\leftarrow} \stackrel{\leq g \cdot \varepsilon}{\leftarrow} \end{aligned}$$

$$\Pr[A \in \text{Bob's win in } G] = \Pr_{j \in [m]} \left[\left(f_j[a_{j1} \dots a_{jk}] = \text{TRUE} \right) \wedge \left(k \in [q] \text{ AND } (a_{jk} = b_{jk}) \right) \right]$$

$$) \vdash \varepsilon$$

$$\Rightarrow \Pr_j \left[f_j[a_{j1} \dots a_{jq}] = \text{FALSE} \right] \leq \varepsilon$$

$$2) \Pr_{j,k \in [q]} [a_{jk} \neq b_{jk}] \leq \varepsilon$$

$$\Rightarrow \forall k, \Pr_j [a_{jk} \neq b_{jk}] \leq q \cdot \varepsilon$$

$$(*) \geq 1 - \varepsilon - q \cdot \underbrace{\varepsilon - \dots - \varepsilon}_{q \text{ times}} \cdot \varepsilon$$

$$= 1 - \varepsilon - q^2 \varepsilon = 1 - (q^2 + 1) \varepsilon$$

$$\varepsilon = \frac{1}{10q^2} \Rightarrow (*) > \frac{1}{2}$$

