

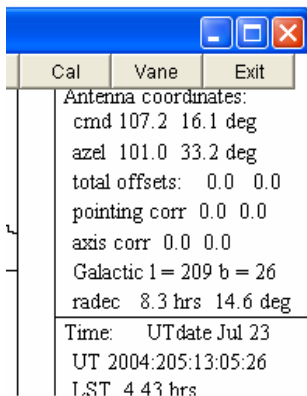
LESSON #1 POINTING THE TELESCOPE

1. Start the SRT program
2. Click the Azel button on the control bar. Azel stands for azimuth (x-axis) & elevation (y-axis).

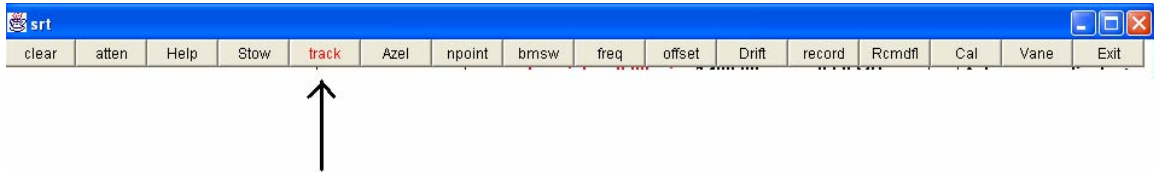


Now move the cursor to the bottom of the screen type in a number, a space, and then another number. For example “220 60”. This will point the telescope at an azimuth of 220 and an elevation of 60.

3. Click on one of the named objects in the map, the Sun for example. The telescope should move to that object.
4. Once the telescope is aimed at the object, it will stay pointed on the object as it moves with the sky.
5. Notice the information in the top right corner of the screen. The cmd line tells where the telescope is going, the azel line tells where the telescope is currently pointing.



6. Click on the track button. It will turn red. Notice that the telescope no longer follows the object as it moves.



7. Click the track button again (so it turns green) to allow the telescope to move.

8. Click on Stow, you're done.

